

**SCIENCE
NORTH**



**SCIENCE
NORD**

GRADE 6 SCIENCE - EARTH AND SPACE SYSTEMS

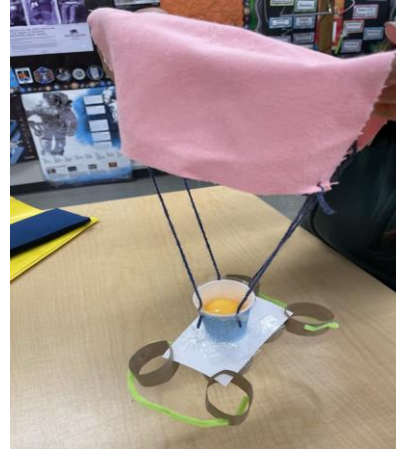
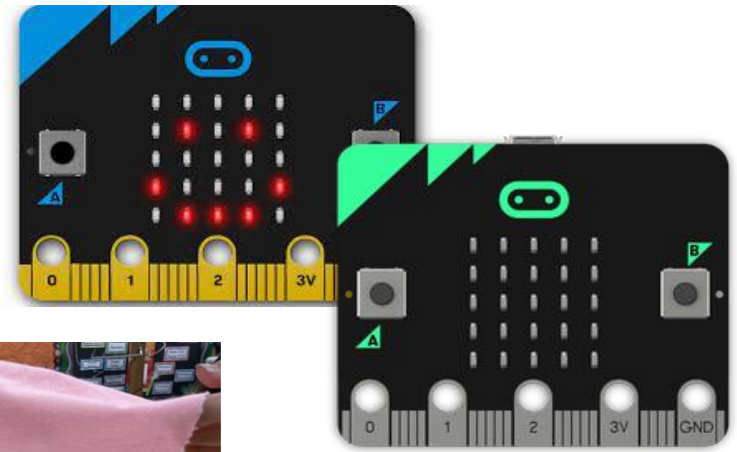
LUNAR LANDER TECHNOLOGIES



MATERIALS

HERE IS WHAT YOU WILL NEED:

1. 2 Micro:bits + USB cord per group
2. Variety of building materials for the lunar lander design challenge (tape, cardboard, egg cartons, news paper, straws, paper tubes, etc.)





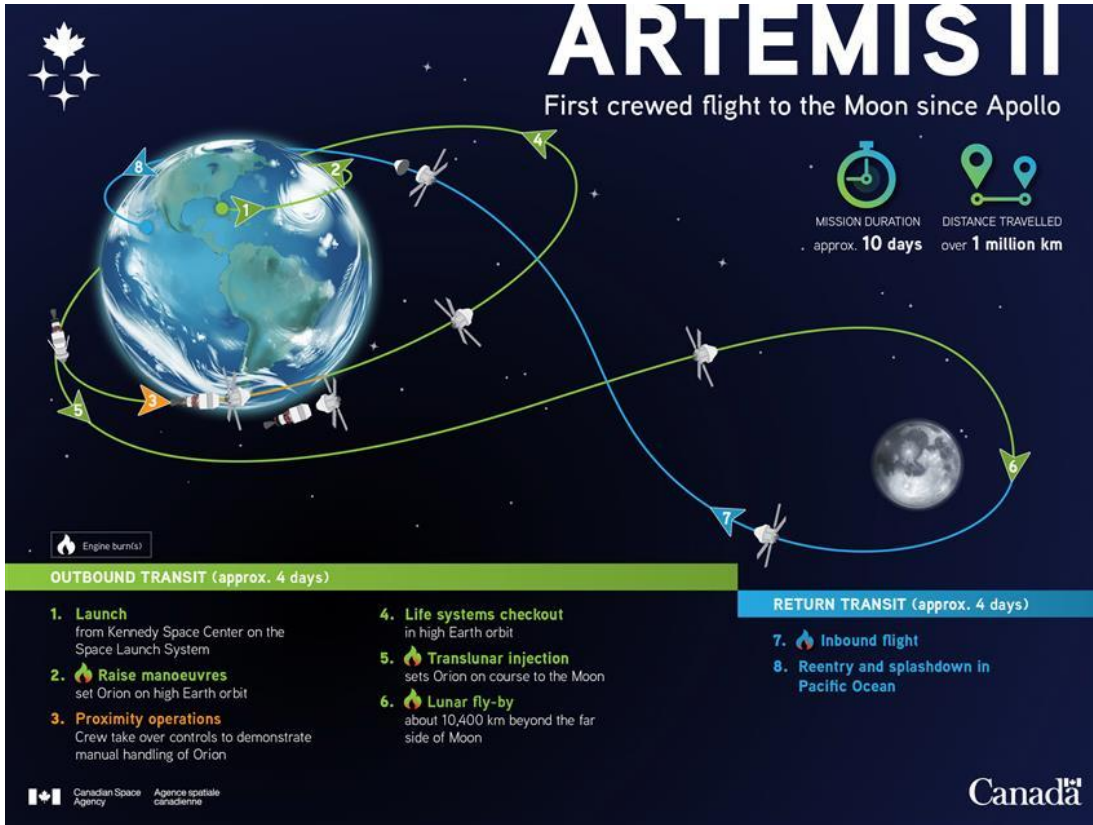
INTRODUCTION PART A: CANADIAN LUNAR EXPLORATION



[Explore the CSA Website and learn about how we are going to the moon!](#)



ARTEMIS II



DISCUSS!

Why is Artemis II such an important step in Canadian Space exploration??



CSA Astronaut Jeremy Hansen

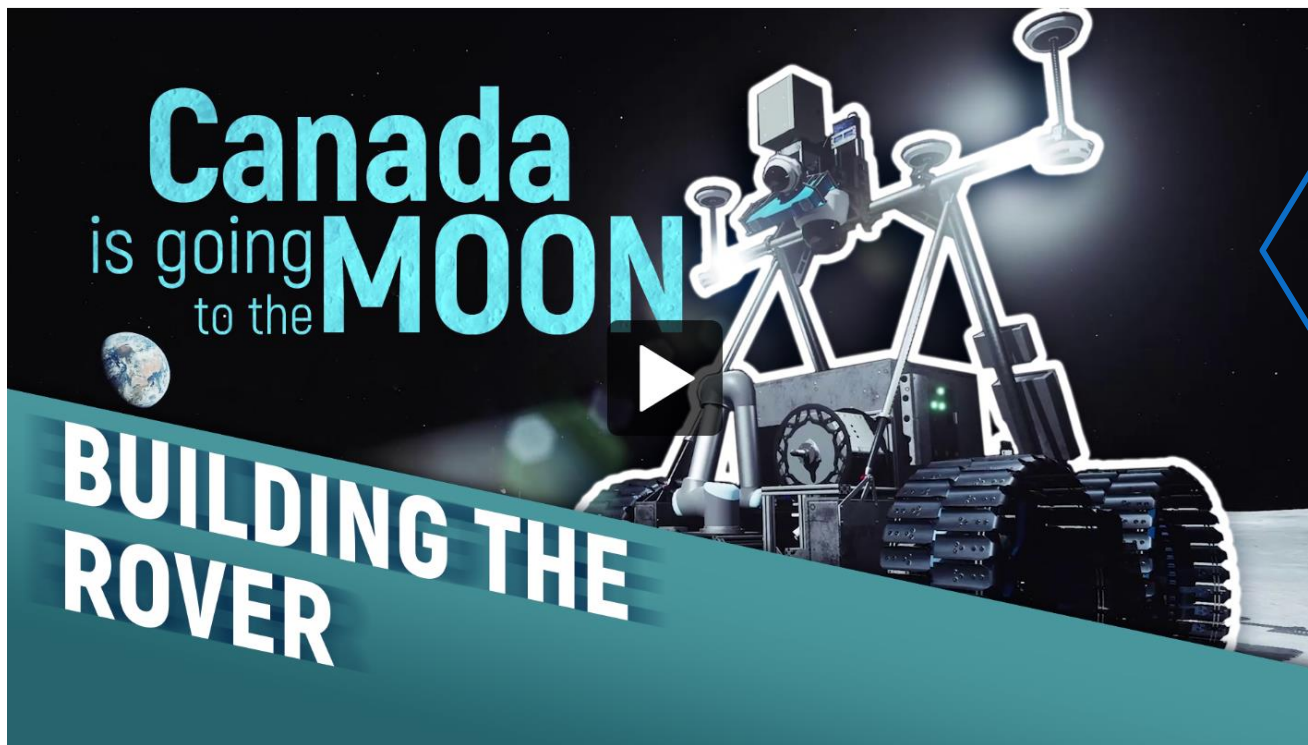
Watch This Video!

Artemis II Mission & Jeremy Hansen





CANADIAN LUNAR ROVER



DISCUSSION

What are some of the challenges of deploying a Lunar Rover, especially during Lunar night?

How do you think they land the rover on the moon? Are there any risks?

Watch This Video!

[Canadian Lunar Rover Website & Video](#)



LUNAR LANDER PHYSICS

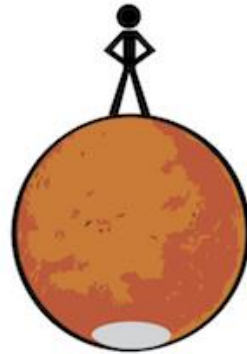


Mass: 50 kg
Weight: 110 lbs

Mass: 50 kg
Weight: 42 lbs



Earth



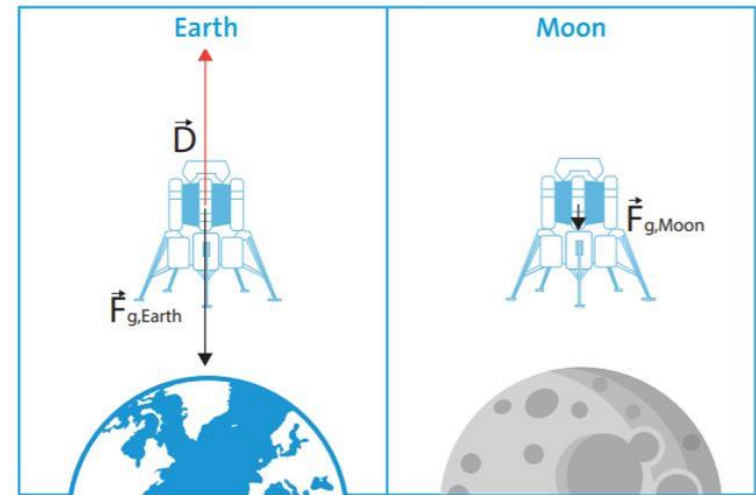
Mars

Explore [NASA Space Place](#) -
Mass vs Weight & Gravity

This means that when the lander approaches the moon its mass stays the same but its weight is 6 times less because the gravity on the moon is less.

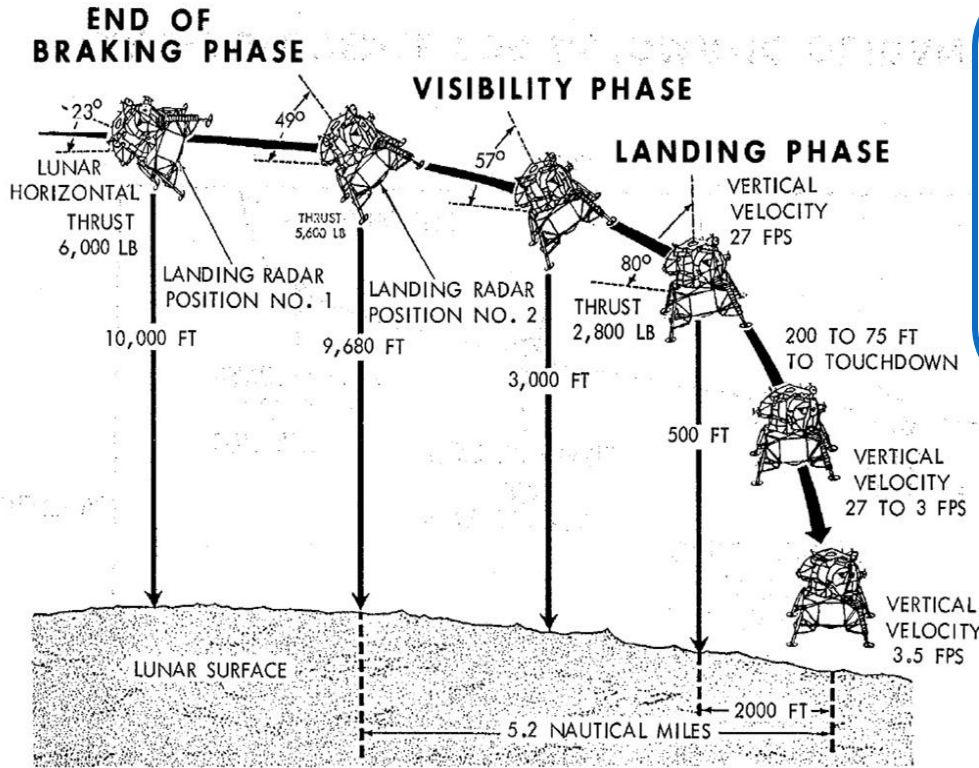
Landing on the moon requires less deceleration than landing on earth

See ScienceInSchool.org





LUNAR LANDER TELEMETRY



NOMINAL DESCENT TRAJECTORY FROM HIGH GATE TO TOUCHDOWN

Telemetry automatically collects, transmits and measures data using various sensors on the lander. The data is transmitted back to a central location for analysis to adjust and control the lander or similar technologies



TALES FROM THE LUNAR MODULE
GUIDANCE COMPUTER



LUNAR LANDER CHALLENGE



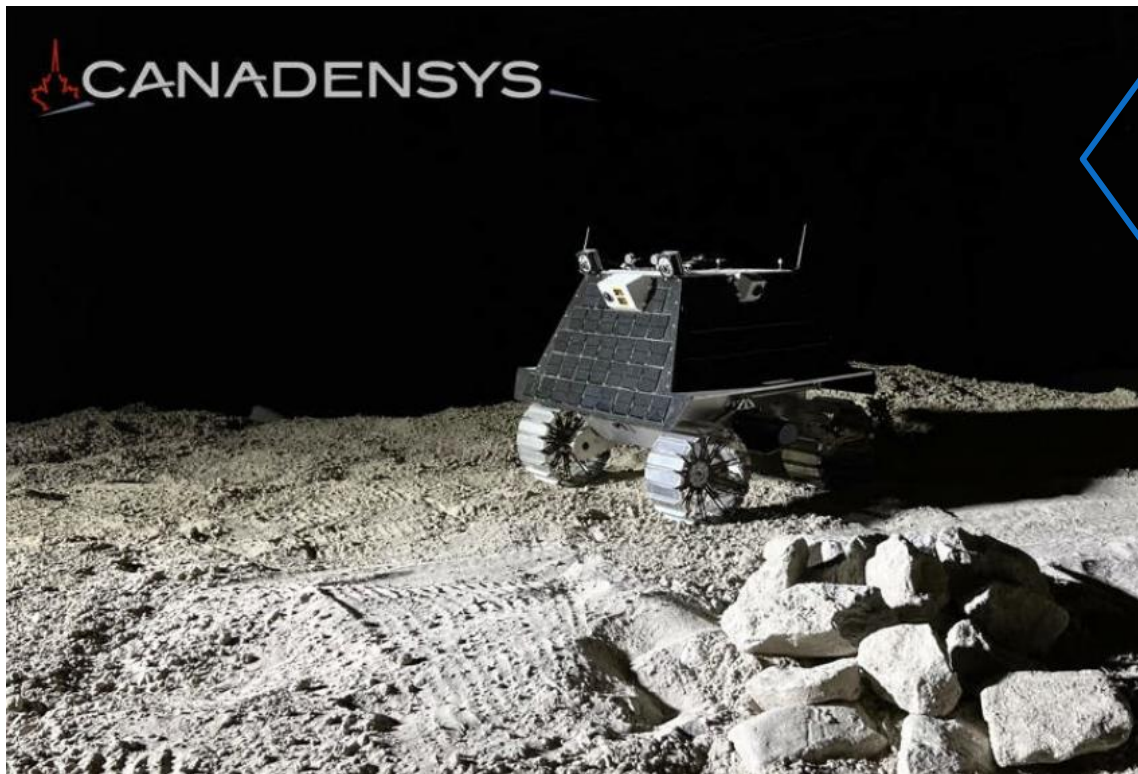
DISCUSSION

What are some of the challenges to landing any payload on the moon?

Can you think of any solutions?

What data would be helpful to measure for a lunar lander?

Why is it important to know the rate of acceleration of the lander?

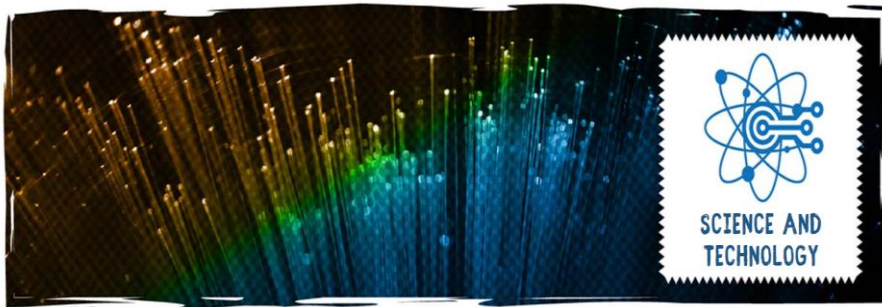




ACTION PART A: LUNAR RESUPPLY MISSION



LUNAR RESUPPLY MISSION



Try out the [LUNAR RESUPPLY MISSION](#) by the CSA where you design a lunar lander to safely bring the rover payload to the surface. Make sure to build your lander so it can support and protect the payload (**Micro:bit + battery pack**)





ACTION PART B: LUNAR LANDER TELEMETRY



ACCELEROMETER

Now that you've built your lunar lander, what kind of telemetry can we add to it to help measure landing data?

Why would we want to know the rate of acceleration/ deceleration of our device?



Watch This Video!

LET'S BUILD AN ACCELEROMETER!

[Micro:bits Accelerometer](#)

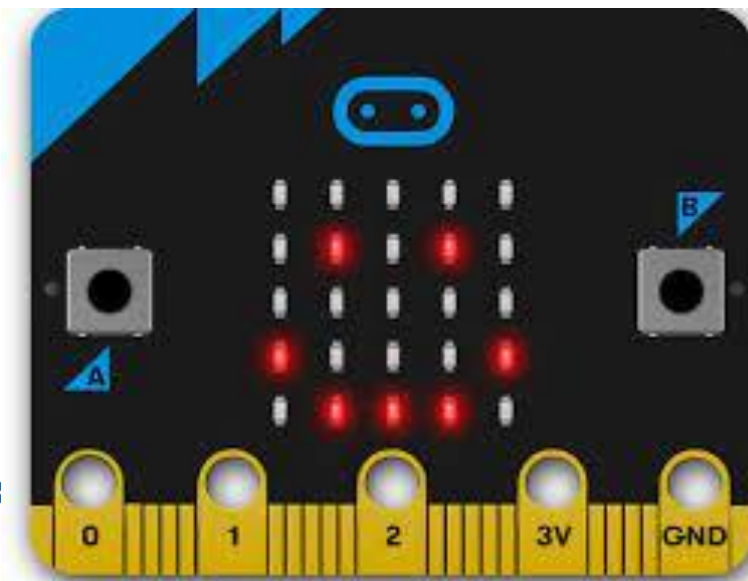




INTRODUCING MICRO:BITS

WANT TO LEARN MORE?

1. Micro:bit introductory lessons "[First Steps](#)"
2. Teacher-Made [Micro:bit guide](#) & science lessons
3. [Make Code](#) - try out a few tutorials!

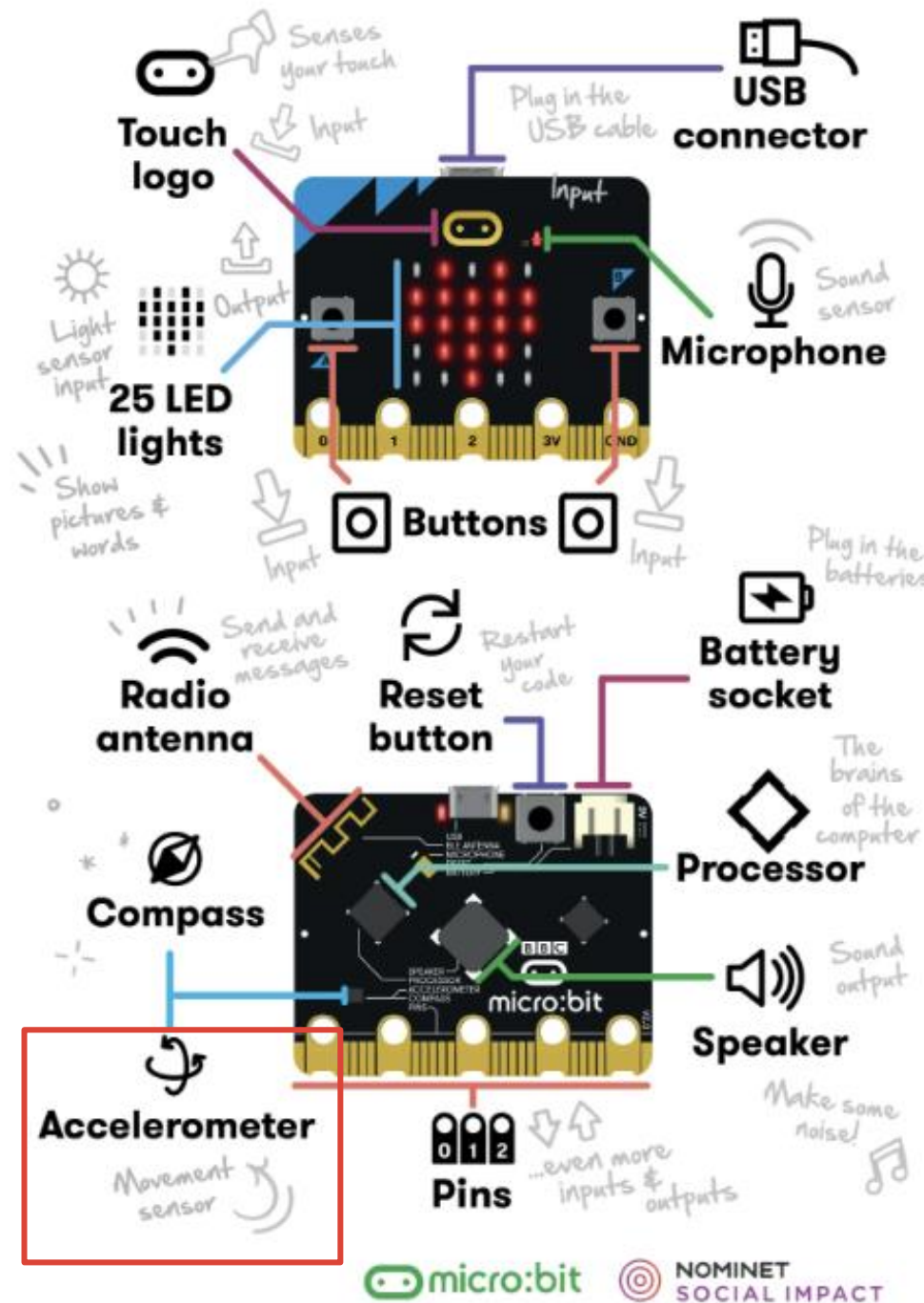


Watch This Video!



COMPUTATIONAL THINKING

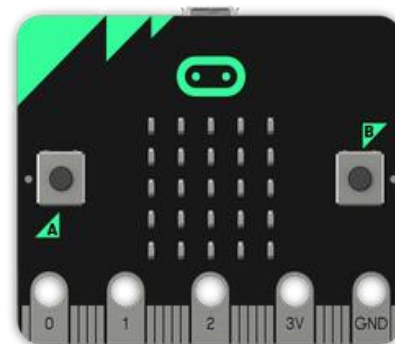
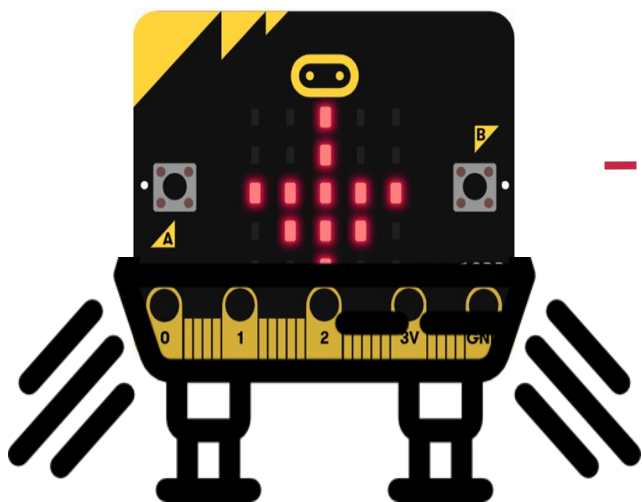
- INPUTS & OUTPUTS



[Micro:bits Inputs and Outputs](#)
[Micro:bits - Features \(optional\)](#)



RADIO ACCELEROMETER

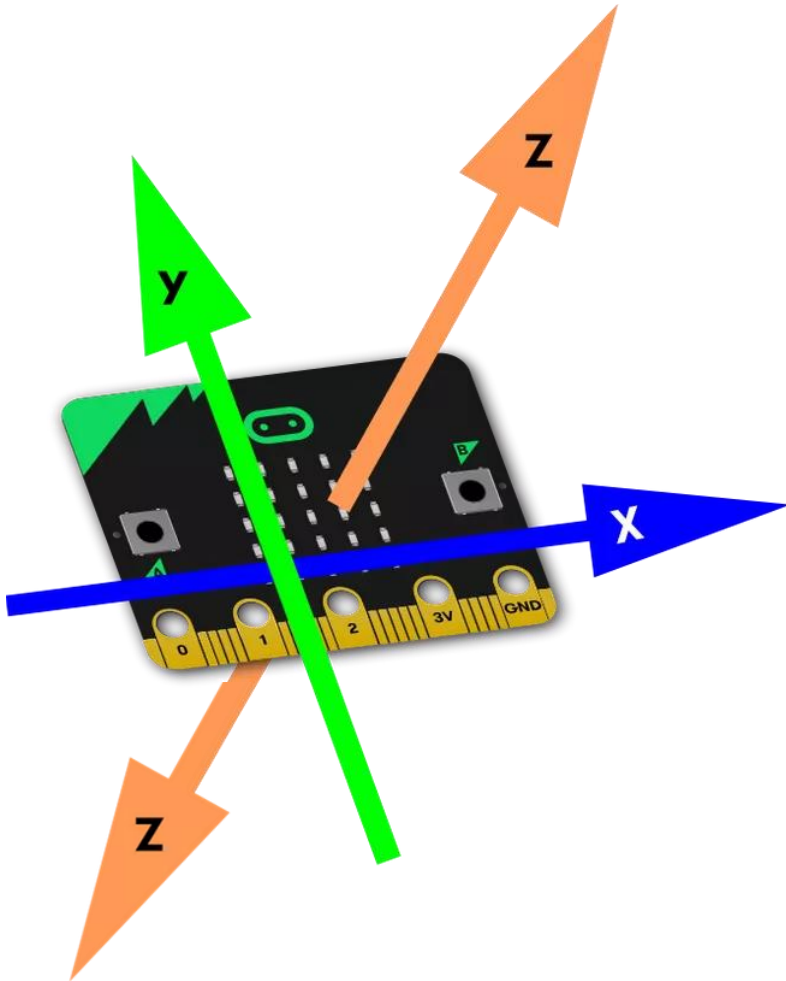


You will code one
Micro:bit (SENDER) and
attach it (and the
battery pack) securely
to your lander

You will code the
other Micro:bit
(RECEIVER) to receive
the acceleration rate
data



SETTING THE ACCELEROMETER



We are measuring the lander as it falls vertically, along the **Z axis**

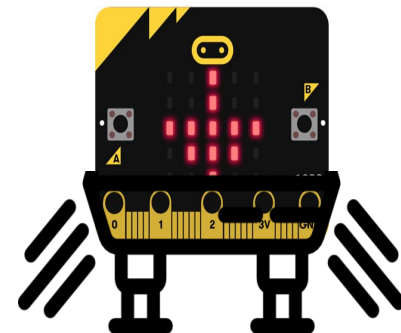


1. SENDER (LANDER) CODE

```
on button A pressed
  show number 3
  show number 2
  show number 1
  show leds
  radio send number acceleration (mg) z
  pause (ms) 2000
  clear screen

on start
  set accelerometer range 1g
  radio set group 23
```

Pick a unique 2-digit number for your set of Micro:bits. This is what helps them “talk” to each other



When you see the arrow, drop your lander!

Z means a vertical plane (up and down)

Try out this simple code in [MAKECODE!](#)

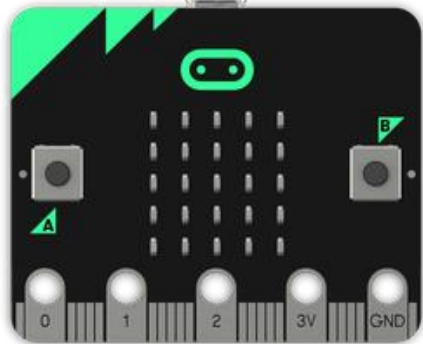


2. RECEIVER CODE

```
on start
  radio set group 23
  show icon [grid icon]
  show icon [grid icon]
  clear screen
```

```
on radio received receivedNumber
  show number receivedNumber
```

Use the same number here that you do with the "sender"

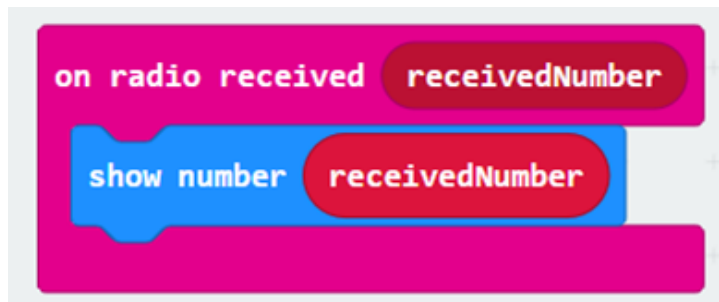
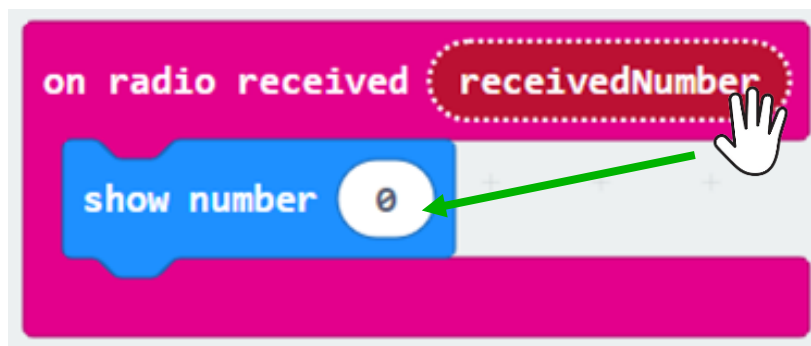
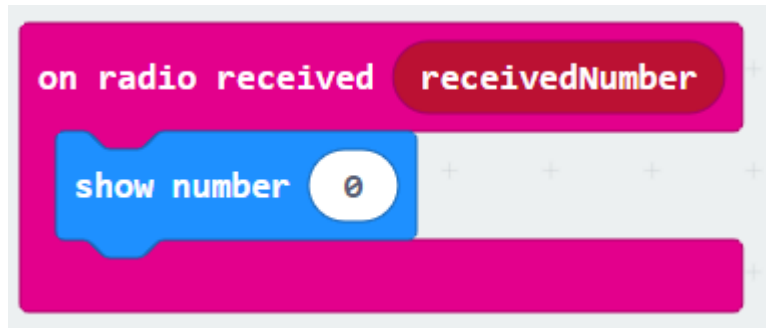


The number displayed will be:
Not moving = closer to 0
Moving Up =



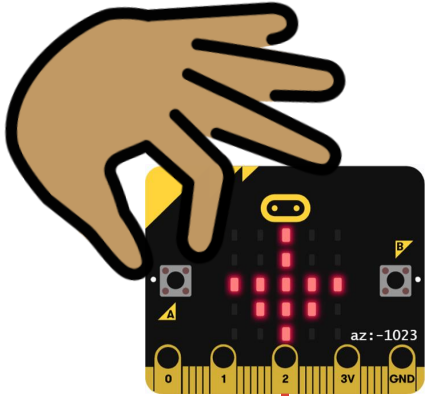
QUICK TIP!

Drag the
“receivedNumber” block
down to the show
number space and it
will click into place



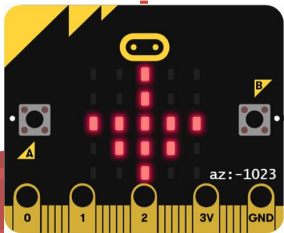


3. ACCELEROMETER DROP TEST



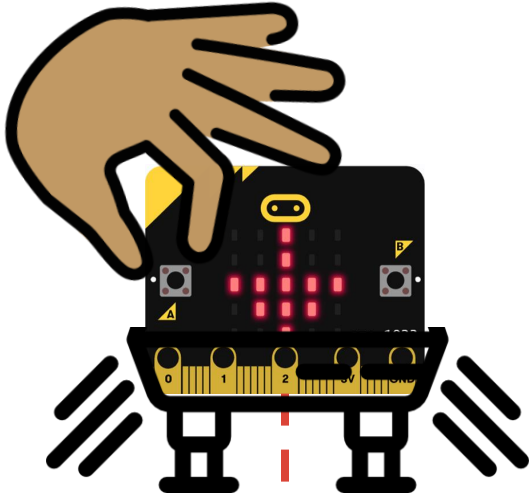
Test it out by CAREFULLY dropping your Micro:bit between your hands or on to a soft carpeted surface

Test it out 3 times and record the numbers displayed





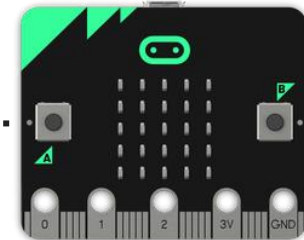
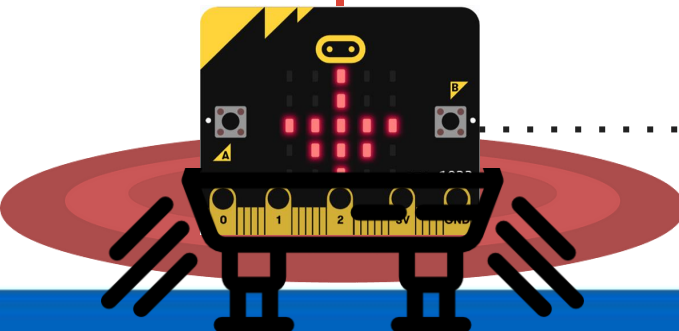
4. LUNAR LANDER DROP TEST



Attach your Micro:bit to your lunar lander.

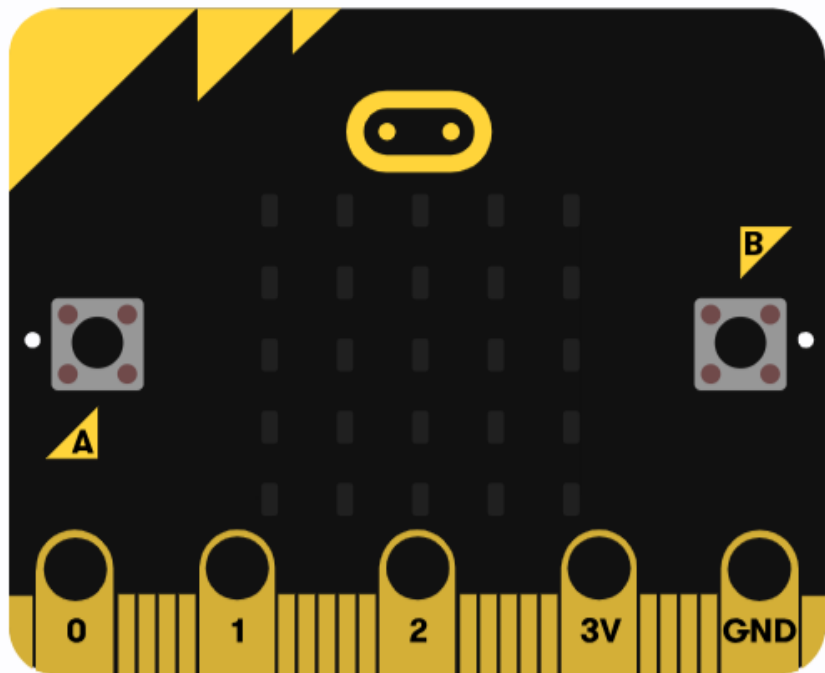
Test it out by CAREFULLY dropping your Micro:bit between your hands or on to a soft carpeted surface.

Test it out 3 times and record the numbers displayed. Are they any lower?





DEBUGGING



**click here
to debug**

IT DOESN'T WORK!

- A micro:bit is only as good as the code! Go through it carefully and even restart from scratch if you have to.
- Think like a machine. Take it one step at a time and test out each step separately as you go
- Ask a classmate or teacher for help.
- When it doubt, look it up online!



CONSOLIDATION

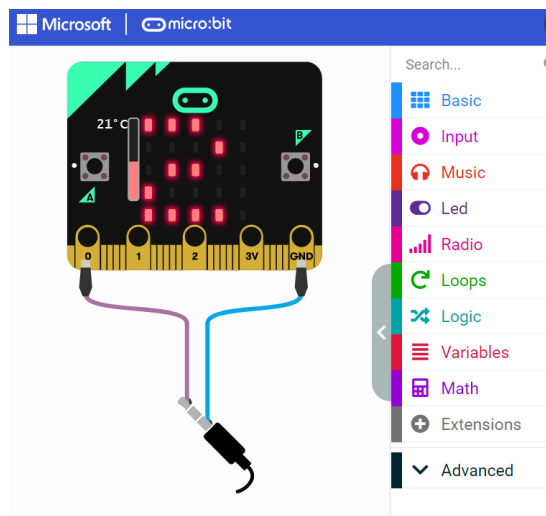
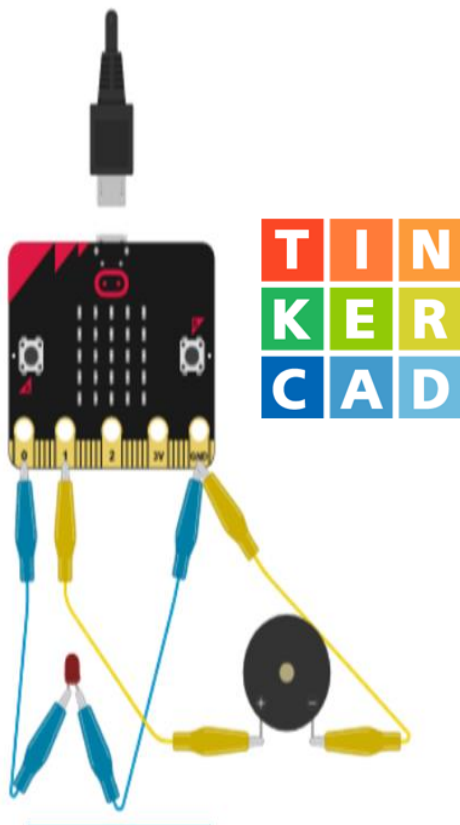


REFLECTION

- Compare your data from dropping the Micro:bit with and without the lunar lander. Was there a significant decrease in deceleration?
- Why is it important to be able to measure the acceleration or deceleration of a lunar lander?
- What other telemetry would be useful for a successful lunar landing?



ACCOMMODATIONS



NO MICRO:BIT?
NO PROBLEM!

- You can still build, test, and debug using [MakeCode](#)!
- You can also build virtual Micro:bits in [Tinkercad](#) too!



ADDITIONAL RESOURCES



BLACK GOLD SCHOOL DISTRICT MICRO:BITS!



CANADIAN CUBESAT PROJECT



MICRO:BIT ROCKETS