

GRADE 4 SCIENCE - MATTER AND ENERGY - LIGHT AND SOUND

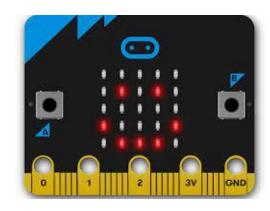
SOUND SHIELD DESIGN CHALLENGE



MATERIALS

HERE IS WHAT YOU WILL NEED:

- 1. 1 Micro:bit + USB cord
- 2. Building Materials explore your recycling bins or cupboards at home and bring in news paper, cardboard, paper tubes, plastic containers, fabric, or any other clean supplies that potentially insulate from sound
- 3. Fasteners and adhesives hot glue (CAUTION!), white glue, masking tape etc.





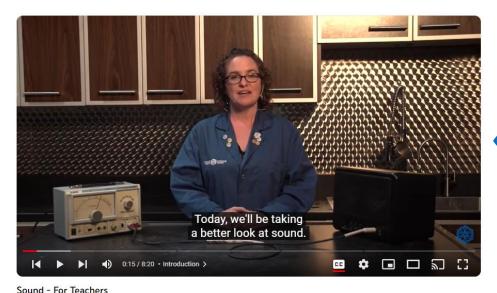






Science North

INTRODUCTION - SOUND WAVES



Watch This Video!

DISCUSSION

How does sound travel?

What sounds are really loud to you?

Do you ever find it too loud? What can you do to protect your ears from noise?

What if you can't cover your ears? Could you build something larger?







INTRO - ENGINEERING DESIGN PROCESS



DISCUSSION

It's time for you to be an engineer!

How can you design and build a model of a sound shield to protect your classroom from outside noise?

How can you test that it works?

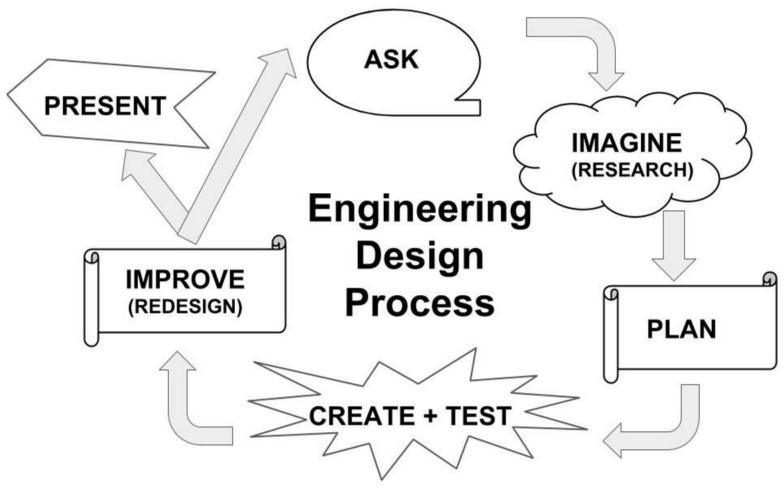
Watch This Video!







ACTION: SOUND SHIELD DESIGN CHALLENGE



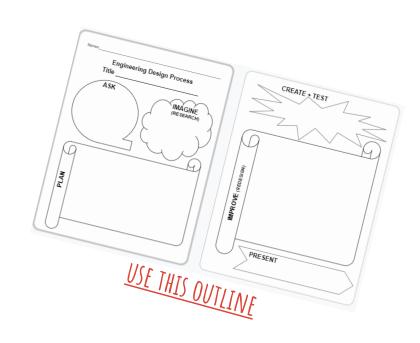




ASK

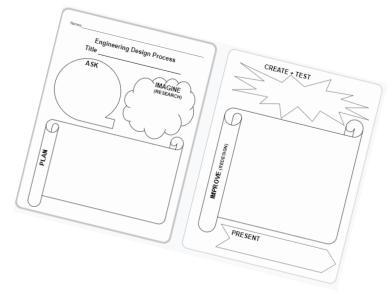
HOW CAN WE BUILD A SOUND SHIELD THAT WILL REDUCE NOISE BY AT LEAST 50%?

MAKE SURE YOU CONSIDER THAT THE SOUND SHIELD MUST BE BIG ENOUGH TO HOLD A MICRO; BIT AND BATTERY PACK.













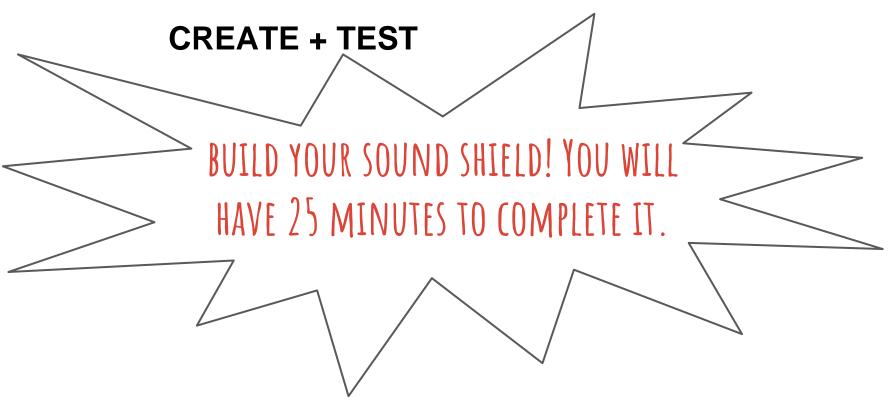
PLAN

DRAW A DESIGN OF YOUR IDEA HERE.

BEFORE YOU DO, REMEMBER HOW WE ARE TESTING
OUR SOUND METERS WITH MICRO; BITS







HOW WILL YOU TEST IT OUT? SEE THE NEXT SERIES OF SLIDES

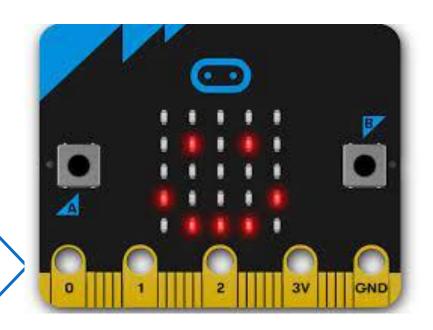




INTRODUCING MICRO: BITS

WANT TO LEARN MORE?

- 1. Micro:bit
 introductory lessons
 "First Steps"
- 2. Teacher-Made
 Micro:bit guide &
 science lessons
- 3. Make Code try out a few tutorials!



Watch This Video!



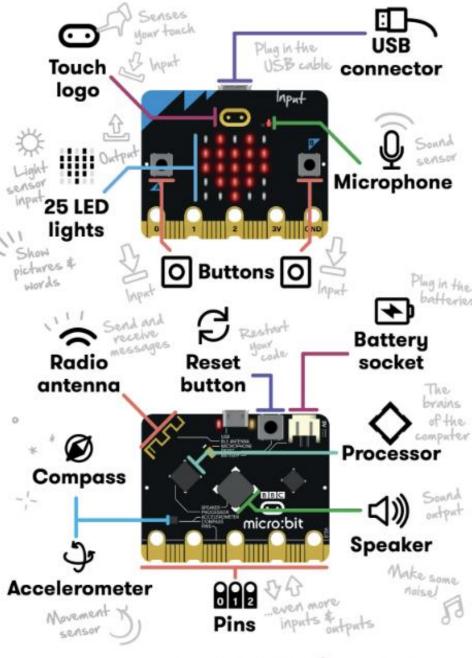




COMPUTATIONAL THINKING - INPUTS & OUTPUTS

Watch This Video!



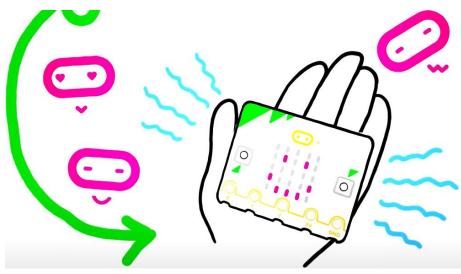


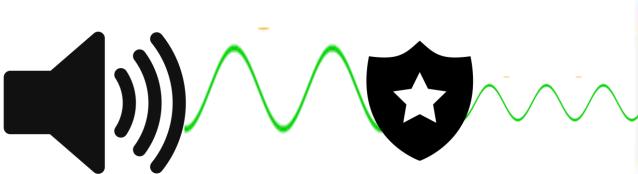


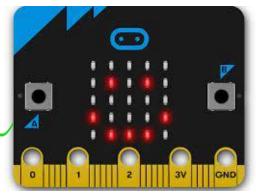




HOW WILL WE TEST OUR SHIELDS?







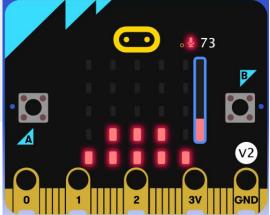




ACTION: CODING A SOUND SENSOR

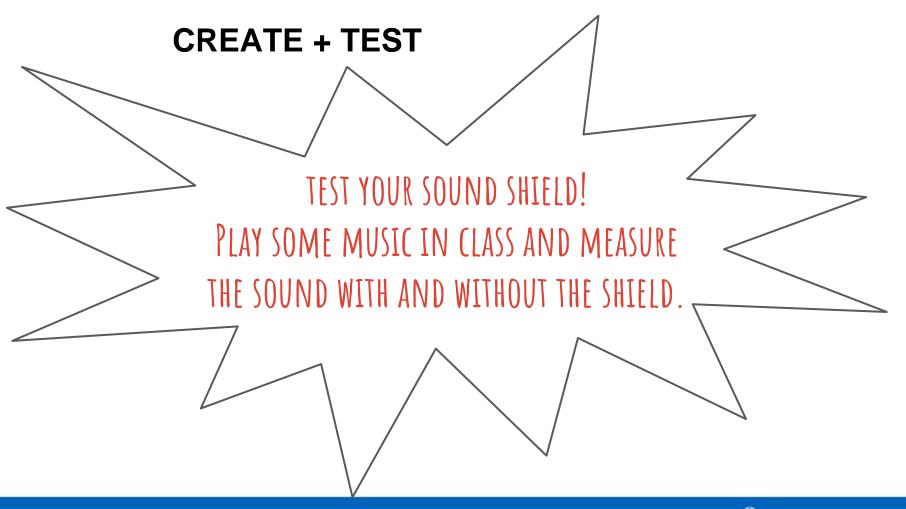


Try out this simple code in MAKECODE!





ACTION: TESTING YOUR SHIELD





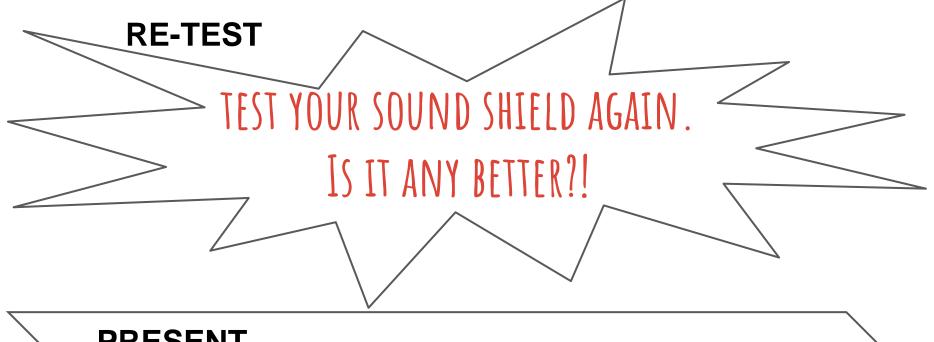
ACTION: IMPROVING YOUR DESIGN

IMPROVE (REDESIGN)

NOW THAT YOU HAVE TESTED YOUR SOUND SHIELD, HOW CAN YOU IMPROVE IT? YOU HAVE TEN MINUTES AND CAN GET A FEW MORE SUPPLIES



ACTION: RE-TESTING YOUR SHIELD



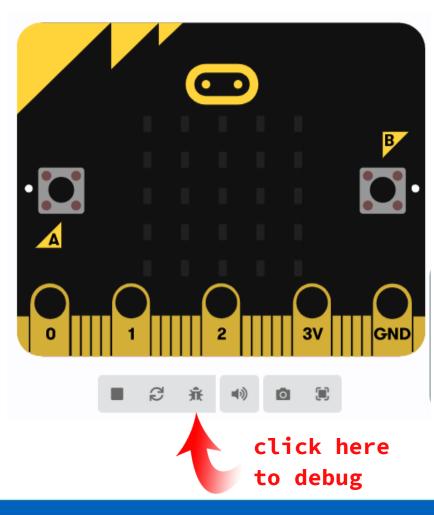
PRESENT

SHARE YOUR DESIGNS WITH ANOTHER CLASSMATE. WHAT DO YOU NOTICE ABOUT THEIR DESIGNS?





DEBUGGING



IT DOESN'T WORK!

- A Micro:bit is only as good as the code! Go through it carefully and even restart from scratch if you have to.
- Think like a machine. Take it one step at a time and test out each step separately as you go
- Ask a classmate or teacher for help.
- When it doubt, look it up online!





CONSOLIDATION



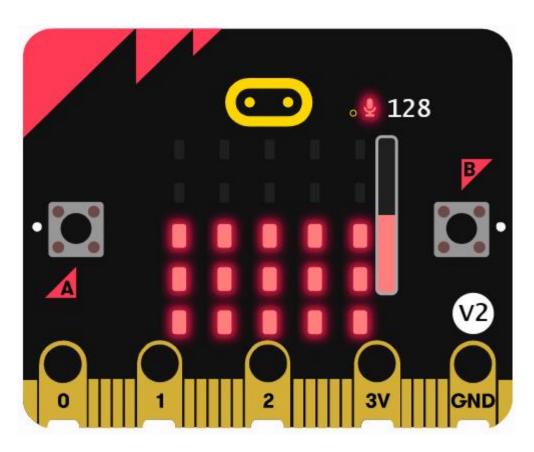
REFLECTION

- What were some of the challenges in your design process?
- What would you change if you had to do this over again?
- What was the biggest challenge with coding a mocribit?
- Why did we use items from te recycling instead of new craft supplies?





EXTENSION - SOUND LOGGER

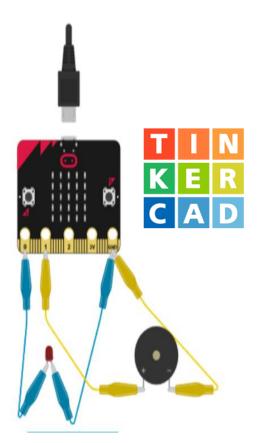


Make a sound
level logger to
monitor how loud
or quiet
different places
around you get
over time





ACCOMODATIONS





NO MICRO: BIT? NO PROBLEM!

- You can still build, test, and debug using MakeCode!
- You can also build virtual Micro:bits in <u>Tinkercad</u> too!

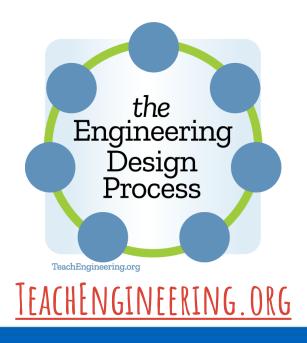




ADDITIONAL RESOURCES

Micro:bit: Getting Started

BLACK GOLD SCHOOL DISTRICT MICRO: BITS!





MICRO: BIT DO YOUR : BIT UN SUSTAINABLE DEVELOPMENT GOALS

