

Natural Disasters in Canada Part 3: Earthquakes	Exploring Canadian Geography Grade 9
Earthquake Experiment	
Learning Goals • analyse the connections within and between natural and human environments and communities • be responsible stewards of the earth by developing an appreciation and respect of both natural and human environments and communities Overall Expectations A2. Developing Transferable Skills apply in everyday contexts skills, including geospatial technology skills, developed through the investigation of Canadian geography, and identify some careers, including those in the skilled trades, in which a background in geography might be an asset B2. Interactions between the Natural Environment and Human Activities analyze interrelationships between physical processes, phenomena, and events and the ways in which various communities in Canada respond to and interact with them	Specific Expectations A2.3 apply the concepts of geographic thinking when analyzing current events involving geographic issues within in Canada in order to enhance their understanding of these issues and their role as informed citizens A2.4 identify some careers in which a geography background and related skills might be an asset, including in geospatial technology-related careers and within the skilled trades B2.1 analyze interrelationships between physical characteristics in specific regions of Canada and various human activities and communities these characteristics support B2.2 explain how human activities can alter physical processes and affect natural events and phenomena in Canada, including in their local region B2.3 analyze the risks that various physical processes and natural events, including disasters, present to communities in Canada, and assess ways of responding to these risks B2.4 analyze environmental, economic, social, and/or political consequences for Canada of changes in some of the Earth's physical processes, including the impact of climate change, and assess local and regional mitigation and adaptation strategies
Description Students will have the opportunity to learn about earthquakes. They will understand how they are formed, the tools that measure their intensity, and how scientists can predict the potential intensity and location of a future earthquake. An engaging activity will allow students to build a “shake table” to simulate ground shaking from an earthquake and test structures that they will design and build.	

Materials

- Kapla blocks / Lego / Knex
- Metric ruler
- Three-ring binder (an old one that can be taken apart)
*Can also use a piece of wood or cardboard
- Scissors
- Four small rubber balls (each the same size, about 2.5 centimeters in diameter)
- Two rubber bands (each about eight centimeters or longer when flattened and doubled on itself)
- Base plate for testing towers
- **Optional:** Cell phone with “The Arduino Science Journal” app (free)

Introduction

Most earthquakes are caused by the movement of tectonic plates. Tectonic plates are large, broken pieces in the earth’s outer crust. These plates move continuously but very slowly, roughly a few centimeters per year. Earthquakes typically occur and they either move apart, slide past each other or push against one another.

The terms used to describe the movement of tectonic plates are:

- Divergent: the plates move apart
- Convergent: the plates push against one another
- Transform: the plates slide past each other

Plates will usually interact at fault lines which are long cracks in the surface of the earth. When they interact, stress and pressure build up which then causes the rock to crack and shift releasing a lot of stored up energy. This burst of energy releases mechanical waves called seismic waves that ripple through the ground causing what we feel as an earthquake.

The focus is the area underground where the rock breaks and the epicenter is the spot on the ground directly above the focus.

After the earthquake, aftershocks may be felt and could cause further damage. This is caused by the rock continuing to adjust itself.

The Richter scale is the tool for measuring the amount of energy that is released during an earthquake. It is a scale ranging from 1 to 10 where the increase of one whole number is 10x the magnitude. For example, an earthquake that measures 7.0 is 100 times stronger than one that measures 5.0.

Scientists can detect the magnitude of earthquakes using a seismograph which measures the vibrations in the ground. These vibrations are called seismic waves.

A seismograph has a heavy weight inside which remains still when there is no movement in the ground. Attached to the weight is a pen which marks the motion relative to the ground. A sensor is firmly attached to the ground and when there are vibrations, the seismic waves will be recorded. They are recorded on a drum of paper or digitally recorded. The result is a seismogram which is a series of wavy lines that can help scientists record the location, intensity and duration of the earthquake. The height of the largest waves is the measurement of the size of the earthquake. Three seismographs are required to locate the focus and several separate seismographs located around the world are required to identify the epicenter.

Nobody can predict when earthquakes will happen, but earthquake scientists use historical data combined with measurements of ongoing plate movement to guess how likely an earthquake will happen in the future. Engineers strive to predict the magnitude of earthquakes to warn people of potential danger.

Structures are designed and built to protect people from the devastating effects of earthquakes. The primary goal of earthquake engineers is to design building that can withstand the forces of earthquakes preventing damage, collapse and saving lives.

Action

Architects and engineers must design buildings that withstand forces such as gravity, the weight of building materials, varying weather and in some cases, larger forces like those that are produced from earthquakes. Stable designs will not cause the structures to weaken or collapse.

The forces that occur in a direction parallel to the ground is known as lateral shaking. This can cause the most damage to a building during an earthquake and must be factored into the design. This does not only protect the structure during an earthquake but also from environmental forces such as wind.

Engineers can test how well a building will hold up to lateral force by placing a model of it on a “shake table” which moves horizontally to simulate the forces experienced during an earthquake.

For the following activity, students are tasked with planning and building well designed structures that can withstand the trembling of their own constructed shake tables.

Part 1: Constructing the “Shake Table”

1. Carefully cut the front and back covers off a three-ring binder with scissors. Alternatively, 2 pieces of strong cardboard or 2 pieces of wood of the same size can be used.
2. Place the two binder covers on top of one another and attach them together using rubber bands. This is done by stretching a rubber band around each end, about 2.5 centimeters from the edge of the boards.
3. Insert the rubber balls between the covers at each corner, placing them about five centimeters in from the edges.

Part 2: Creating and Testing Structures

1. Attach a large, flat LEGO plate to the top of the shake table by slipping the plate underneath the rubber bands. This acts as your attachment site for your structures.
2. Practice creating a lateral shaking movements with the shake table by pulling its top layer horizontally out of alignment and then letting it go.
3. Gently try pulling the top layer as far out of alignment as you feel comfortable with (and without damaging the shake table) then measure the distance of displacement, which is the horizontal distance between the top and bottom layers. This measurement of distance will be used for testing your structures.
4. Build a variety of towers of increasing height on a nearby surface. Use the same base size and shape for each tower, only changing the heights.
5. One at a time, starting with the shortest tower and progressing to the taller ones, secure each tower on the LEGO plate directly in the center of the shake table.
6. To test each structure, create a lateral shaking movement using the same distance of displacement you previously measured.
7. To vary the experiment, try using alternative building materials for the structures.
8. **Optional:** Students can use their phones to record how much shaking occurs using the “The Arduino Science Journal” app that can be downloaded for free.

Analysis:

Have students make observations on the following:

- Did all, none or some of the structures fall?
- If some fell and others did not, what were the differences in height between these structures?
- In general, did the taller structures fall more frequently than the shorter ones?

Consolidation/Extension

Building for the Future

<https://schools.sciencenorth.ca/>

Science North is an agency of the Government of Ontario and
a registered charity #10796 2979 RR0001

As Canada's population continues to grow, there is a need for homes to be built that can safely house families. As an extension to this lesson, students can research what building design and construction techniques are being used to make homes safe from earthquakes and other natural disasters.

Additional Resources

Earthquakes Canada

<https://www.earthquakescanada.nrcan.gc.ca/index-en.php>

Canadian Red Cross

<https://www.redcross.ca/how-we-help/emergencies-and-disasters-in-canada/types-of-emergencies/earthquakes/earthquakes-information-facts>